

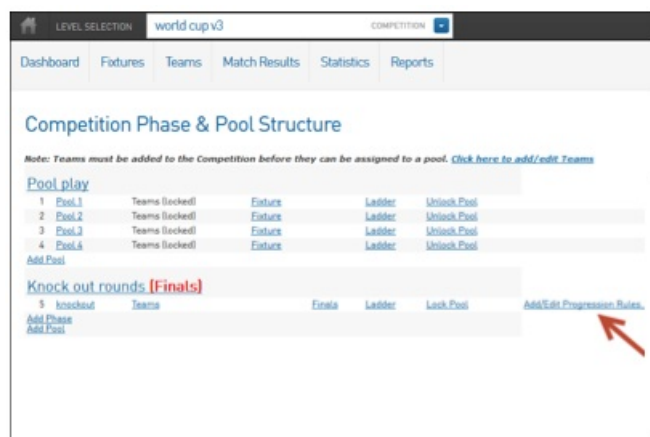
How do I set up Progression Rules in my Pools Competition?

25/09/2025 3:45 pm AEST

Progression rules for pools competitions can be created either during the initial set up of the competition or created at the end of each phase.

Note: DO NOT run the progression rules until AFTER all rounds in each phase have been completed and the ladders are correct in each pool.

1. To set up the progression rules, select the add/edit button within the next phase.



2. Adding progression rules:

A- This relates to the number the team will be given in the finals fixture template or the fixture template that you are using for the new phase- refer to the competitions fixture/finals template to ensure they are positioned correctly.

B- Select the appropriate pool that you want the team to move from.

C- Based on the position in the ladder or total wins.

D- The position the team you want to move are in, in their previous pool.

The screenshot shows the 'Add New Progression Rule' form. It includes a 'Rule Details' section with the following fields: 'Place INTO Team Position Number' (labeled A), 'FROM Pool' (labeled B), 'FROM Type' (labeled C), and 'FROM Position (when Pool Locked)' (labeled D). There is an 'Update Rule' button at the bottom.

a.) In this example I want the top two teams from each pool to progress through to knockout stages (finals) of

the tournament.

Here the team that finished in first place/position in pool 1 (on the ladder) will be placed into team position 1 in the final fixtures team list.

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Add New Progression Rule

To modify this information change the information in the boxes below and when you have finished press the 'Update Rule' button.
Note: All boxes marked with a are compulsory and must be filled in.

Rule Details

Place INTO Team Position Number:

FROM Pool:

FROM Type:

FROM Position (when Pool Locked):

Here the team that finished in Second place in pool 1 will be placed into team position 8 in the final fixtures team list.

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Add New Progression Rule

To modify this information change the information in the boxes below and when you have finished press the 'Update Rule' button.
Note: All boxes marked with a are compulsory and must be filled in.

Rule Details

Place INTO Team Position Number:

FROM Pool:

FROM Type:

FROM Position (when Pool Locked):

b.) This screen shows a summary of the progression rules. In a finals fixture template where 1v2, 3v4, 5v6 & 7v8. The team that finished first in pool 1 (team number 1) will play the team that finished 2nd in pool 3 (team number 2) based on the template that number 1 plays number 2.

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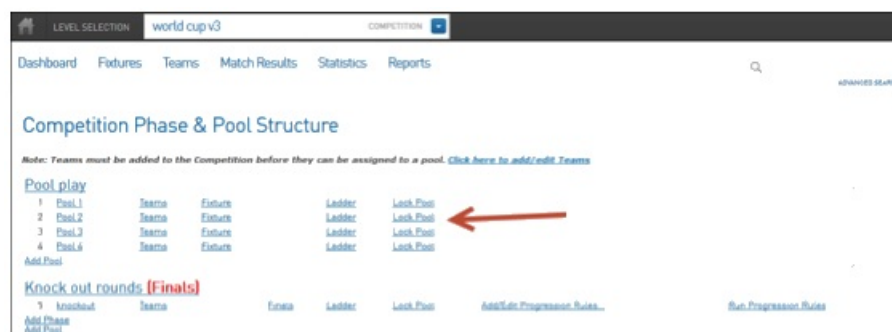
Dashboard Fixtures Teams Match Results Statistics Reports

Progression Rules

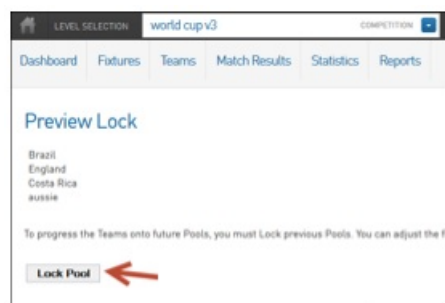
[Add a New Progression Rule](#)

INTO Team Position Number	FROM Pool Number	FROM Type	FROM Position	EDIT	DELETE RULE
1	1	Position	1	<input type="button" value="EDIT"/>	<input type="button" value="DELETE RULE"/>
2	3	Position	2	<input type="button" value="EDIT"/>	<input type="button" value="DELETE RULE"/>
3	2	Position	1	<input type="button" value="EDIT"/>	<input type="button" value="DELETE RULE"/>
4	2	Position	2	<input type="button" value="EDIT"/>	<input type="button" value="DELETE RULE"/>
5	3	Position	1	<input type="button" value="EDIT"/>	<input type="button" value="DELETE RULE"/>
6	4	Position	2	<input type="button" value="EDIT"/>	<input type="button" value="DELETE RULE"/>
7	4	Position	1	<input type="button" value="EDIT"/>	<input type="button" value="DELETE RULE"/>
8	1	Position	2	<input type="button" value="EDIT"/>	<input type="button" value="DELETE RULE"/>

3. Once all games are finished, match results have been entered and the ladders are correct in each Phase 1/Initial Phase pool you need to lock the pools, to do this click on Look Pool. Ensure this is done for all the pools in this phase.



4. Click on the Look Pool button to confirm.



5. Click on Fixtures to return to the fixtures page to lock your remain pools.



6. Before moving teams from Phase 1 to Phase 2 or Finals you need to configure the pools in the next phase, to do this click knockout.

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Competition Phase & Pool Structure

Note: Teams must be added to the Competition before they can be assigned to a pool. [Click here to add/edit Teams](#)

Pool play

1	Pool 1	Teams (locked)	Fixture	Ladder	Unlock Pool
2	Pool 2	Teams (locked)	Fixture	Ladder	Unlock Pool
3	Pool 3	Teams (locked)	Fixture	Ladder	Unlock Pool
4	Pool 4	Teams (locked)	Fixture	Ladder	Unlock Pool

[Add Pool](#)

Knock out rounds (Finals)

5	Knockout	Teams	Finals	Ladder	Lock Pool	Add/Edit Progression Rules...	Run Progression Rules
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[Add Phase](#)
[Add Pool](#)

7. Fill out the details marked with a red asterisk. If you are progressing to finals ensure that you select a finals template from the drop down list.

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Pool - knockout

To modify this information change the information in the boxes below and when you have finished

Note: All boxes marked with a * are compulsory and must be filled in.

Pool Details

Phase:

Pool Number:

Name:

Pool Start Date:

Number of Rounds:

Number of Teams:

Days Between Rounds:

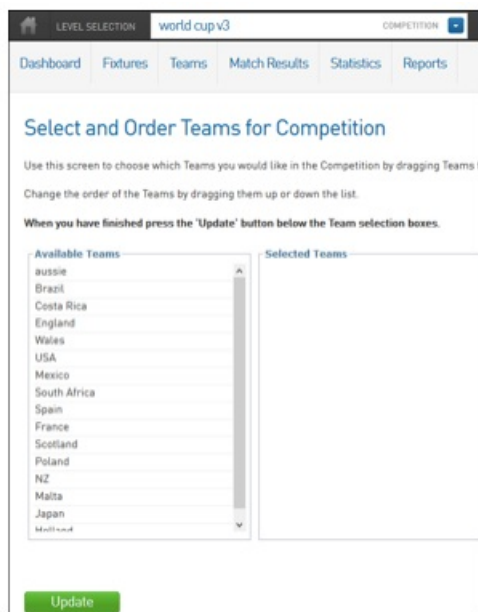
Finals Template:

Active ? : ☒

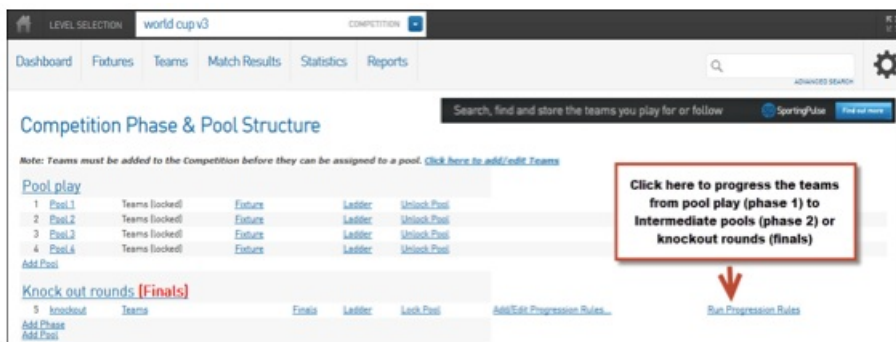
[Update Pool](#)

8. Then click Update Pool.

9. Before you can run the progression rules there can be no teams in the 'selected team' list for that stage of the competition. The progression rules will not work if you do this. (The cause of teams already being in the 'selected teams' list would be manual entry by an administrator).

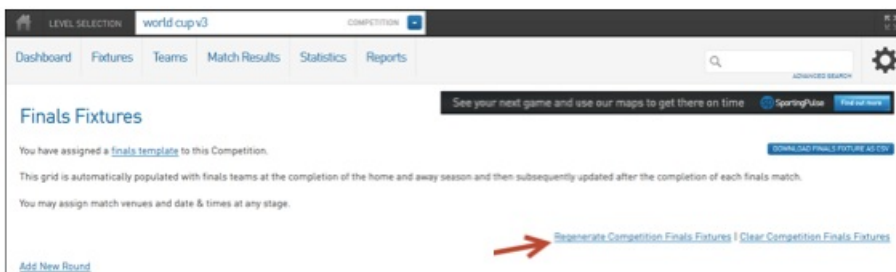


10. You should now be able to run the progression rules. Once you do this teams will be moved from pool play (phase 1) to the next phase in the competition.



11. Rules have been run and teams should now appear in the 'team' area of the next phase. Click on **teams** and check if teams have progressed into that new phase.

12. Click on Regenerate Competition Finals Fixtures to generate your finals fixtures.



13. Finals fixtures will be generated.

Note: If they are not displaying correctly it is probably due to the progression rules not matching the fixture template. Please check the 'teams' page to see if the 'selected teams' have the correct numbers (see screenshot

below).

LEVEL SELECTION

world cup v3

COMPETITION

Dashboard

Fixtures

Teams

Match Results

Statistics

Reports

Select and Order Teams for Competition

NEW APP! NEW

Use this screen to choose which Teams you would like in the Competition by dragging Teams from the left to right box.

Change the order of the Teams by dragging them up or down the list.

When you have finished press the 'Update' button below the Team selection boxes.

Available Teams

aussie

Brazil

Costa Rica

England

Wales

USA

Mexico

South Africa

Spain

France

Scotland

Poland

NZ

Malta

Japan

Holland

Selected Teams

1. Brazil

2. Spain

3. Mexico

4. USA

5. NZ

6. Japan

7. Holland

8. England

These are the 'team numbers' that correspond to the progression rules. If these are not correct you can simply click and drag teams up and down the list to change the number. Then click 'update'

Update