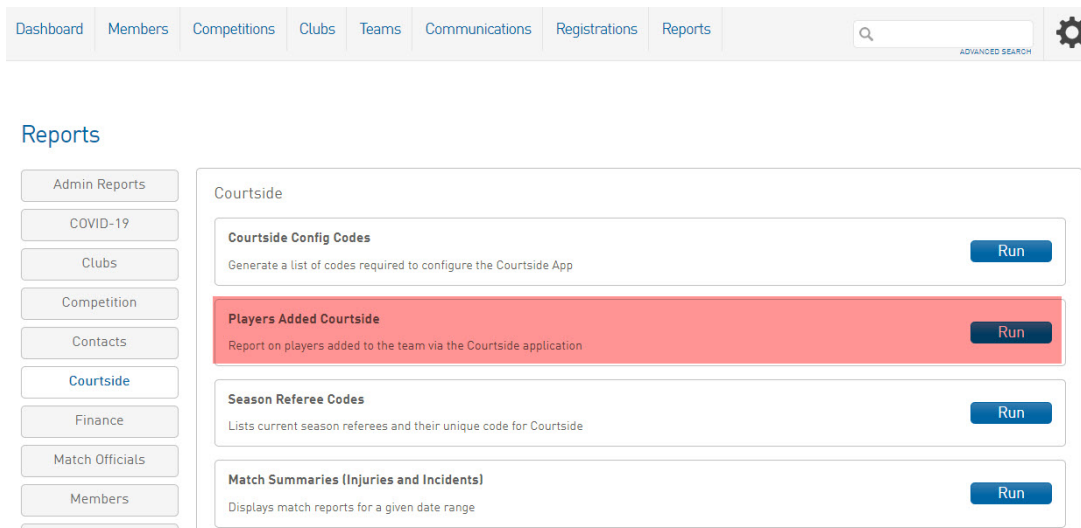


Courtside: Reporting on players manually added to the app

Last Modified on 10/06/2020 9:52 am AEST

Admins have the ability to report on the players manually added to the app during a specific period. This report displays information related to that player like the date they were added, what team, date they last played etc.

1. Log into your association database.
2. Click on **REPORTS**.
3. Click on **COURTSIDE**.
4. Click **RUN** against the **PLAYERS ADDED COURTSIDE** report.



The screenshot shows the 'Reports' section of the SportsTG application. A navigation bar at the top includes 'Dashboard', 'Members', 'Competitions', 'Clubs', 'Teams', 'Communications', 'Registrations', and 'Reports'. Below this, a search bar and a gear icon are visible. The 'Reports' section features a sidebar with various report categories: Admin Reports, COVID-19, Clubs, Competition, Contacts, Courtside (highlighted), Finance, Match Officials, and Members. The main content area is titled 'Courtside' and contains four report options, each with a 'Run' button:

- Courtside Config Codes**: Generate a list of codes required to configure the Courtside App.
- Players Added Courtside**: Report on players added to the team via the Courtside application. This option is highlighted in red.
- Season Referee Codes**: Lists current season referees and their unique code for Courtside.
- Match Summaries (Injuries and Incidents)**: Displays match reports for a given date range.

5. Select the **timeframe** in which you need to report on when players were manually added via the app > click **RUN REPORT**.

6. This report will then show information relating to players who have been added during that period.

Players Added Courtside

D	First Name	Surname	DOB	Gender	Team Name	Club Name	Comp Name	Match Time	Home Team	Away Team	Date Membership End	Date Last Playe
	Lonzo	Ball	08/06/1984	Male	Portland Trail Blazers	CS Ext BETA Test Club	Short Comp Test	27/04/2020	Portland Trail Blazers	San Antonio Spurs		

Report Run Mon Apr 27 10:09:20 2020

