

Post Game Screen - Desktop

Last Modified on 19/07/2021 3:57 pm AEST

POST GAME DASHBOARD

The post game dashboard houses all the post - game administration including team statistics, results entry and individual player statistics and is where the majority of the admins will spend their time after every match.

How to access and input results and statistics is outlined below:

1. Log into your passport.
2. Click on the RESULTS ENTRY AND LIVE SCORING tab.
3. Click into the relevant club/team admin tab.
4. Apply the relevant dates for the match/matches you need.
5. Click on the **POST GAME** button against the relevant match.

Show Matches

Update Lock Status

Result	Home Team	Away Team	Result	Competition	Match Date Time	Venue	Lock	Pre Game	At Game	Post Game
L 31	South Adelaide	Glenelg	W 80	SAFL	04/07/2020 10:30	Flinders University Stadium	✓	Pre Game	At Game	Post Game
L 67	West Adelaide	Central District	W 97	SAFL	04/07/2020 11:30	Hisense Stadium	✓	Pre Game	At Game	Post Game
L 45	Sturt	Eagles	W 96	SAFL	04/07/2020 12:05	Adelaide Oval	✓	Pre Game	At Game	Post Game
L 55	South Adelaide	Glenelg	W 65	SAFL	04/07/2020 13:00	Flinders University Stadium	✓	Pre Game	At Game	Post Game
L 56	West Adelaide	Central District	W 91	SAFL	04/07/2020 14:10	Hisense Stadium	✓	Pre Game	At Game	Post Game
L 61	Norwood	North Adelaide	W 63	SAFL	04/07/2020 15:05	Adelaide Oval	✓	Pre Game	At Game	Post Game

This post game screen will display a number of tabs where admins can input team and player statistics as well as enter any awards or match day reports.

NOTE: if you get an error within any of these tabs, it will mean the association/league has not assigned team or player statistics for these competitions so you will need to contact them directly to get this updated.

NOTE: different sports will have different statistics for teams and players so if you notice a specific team or player statistic not listed within these screens, contact your association directly who can update the templates so you can input these.

FINAL MATCH SCORES

This tab is where all team match datavase will be entered for both teams. You also have the ability to input any notes related to match here.

6. Within this tab input the total team statistics for both teams and input a win/loss (or a draw or washout) result for each team.

The screenshot shows the 'Post Game Dashboard' for a match between Devils and The Critters. The 'Final Match Scores' tab is selected and highlighted with a red box. The dashboard is divided into two columns: Devils and The Critters. Each column contains input fields for various statistics: Two Pointers Made, Three Pointers Made, Personal Fouls, Free Throws Made, and Full Time Score. Below these is a 'Results' dropdown menu. For Devils, the Full Time Score is 18 and the result is 'Won'. For The Critters, the Full Time Score is 10 and the result is 'Lost'. At the bottom left, there is a 'Match Summary' text area and a 'Save Match Scores' button.

Team	Two Pointers Made	Three Pointers Made	Personal Fouls	Free Throws Made	Full Time Score	Results
Devils	5	2	10	2	18	Won
The Critters	3	1	8	1	10	Lost

7. Once happy click the **SAVE MATCH SCORES** button to save these results.

This screenshot shows the 'Post Game Dashboard' after the match scores have been saved. A green confirmation message at the top states 'Match score was updated successfully'. In the top right corner, a summary box for 'Division 1-2 Women Sanitiser Slam' shows the 'Full Time Score' as 18 for Devils and 10 for The Critters, with this box highlighted by a red rectangle. The 'Final Match Scores' tab is still selected. Below the confirmation message, the statistics for both teams are visible, though the input fields are not the focus of this view.

You will get a confirmation that these results have been saved. You will also notice that the FULL TIME score display has also updated to reflect the finals scores for these teams.

PLAYER SCORES

The screenshot shows the 'Post Game Dashboard' with the 'Devils Player Scores' tab selected and highlighted by a red rectangle. The other tabs are 'Final Match Scores', 'The Critters Player Scores', and 'Awards'.

Each team will have their own individual player scores tab where you can input the individual player statistics for players from both teams throughout that match. These players pull from the PREGAME section so if there

are no players listed, please add them via PREGAME.

7. Input the player statistics for the first team, then click UPDATE PLAYER SCORES.

8. Click into the other team player scores tab and input these statistics, then click UPDATE PLAYER SCORES.

Deviils Update Player Scores

Name	Member ID	Player Number	Roles	Two Pointers Made	Three Pointers Made	Personal Fouls	Free Throws Made	Technical Fouls	Match Points	Field Goals Made
Abraham, Ben	004646254			<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="5"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>
Acacio, Andrei	001813847	13		<input type="text" value="2"/>	<input type="text" value="1"/>	<input type="text" value="0"/>	<input type="text" value="2"/>	<input type="text" value="0"/>	<input type="text" value="5"/>	<input type="text" value="3"/>
Ackroyd, Ben	001810644	24		<input type="text" value="1"/>	<input type="text" value="0"/>	<input type="text" value="3"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="1"/>	<input type="text" value="1"/>
Ackroyd, Cal	001811599	09		<input type="text" value="1"/>	<input type="text" value="1"/>	<input type="text" value="2"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value=""/>	<input type="text" value="2"/>
Alcock, Joel	004673460	04		<input type="text" value="1"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value=""/>	<input type="text" value="1"/>
				Two Pointers Made	Three Pointers Made	Personal Fouls	Free Throws Made	Technical Fouls	Match Points	Field Goals Made
				<input type="text" value="5"/>	<input type="text" value="2"/>	<input type="text" value="10"/>	<input type="text" value="2"/>	<input type="text" value="0"/>	<input type="text" value="6"/>	<input type="text" value="7"/>

The last row will automatically tally the players statistics so make sure that matches the final match scores for both teams.

AWARDS (if enabled)

Final Match Scores Devils Player Scores The Critters Player Scores Awards

Select Award

The awards tab is where admins can input the voting for the match (if the association/league has awards enabled).

Information on how to enter awards can be found here (input link).
