



GAMEDAY

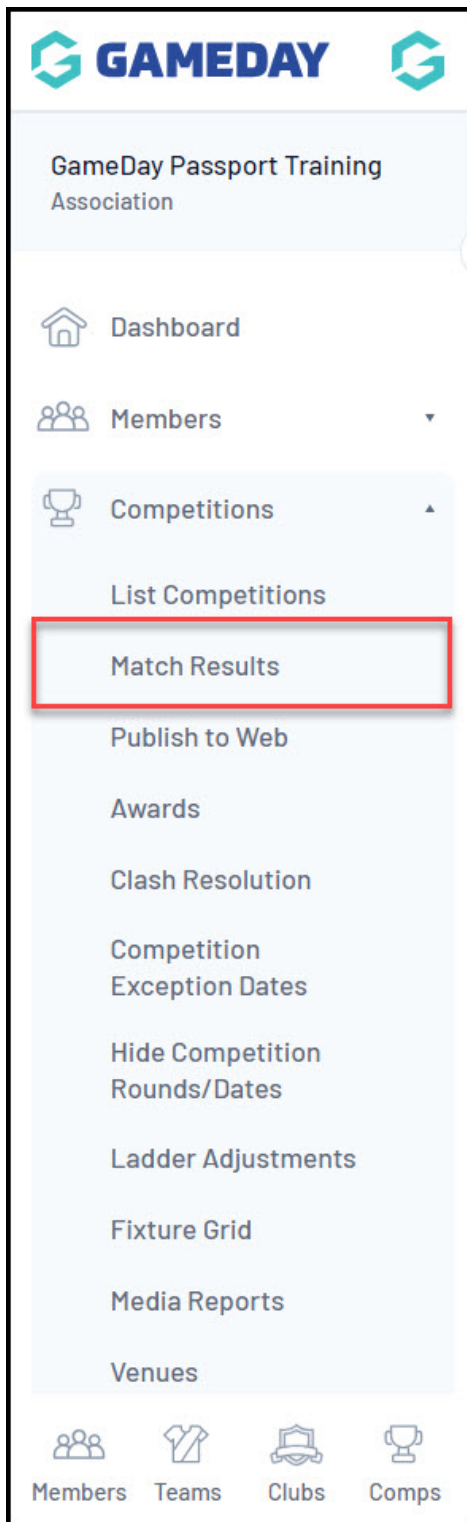
Match Results | Overview

Last Modified on 28/09/2023 3:30 pm AEST

GameDay Passport's **Match Results** module provides users at Association, Club or Team level with features to record the preparation and outcome of matches including:

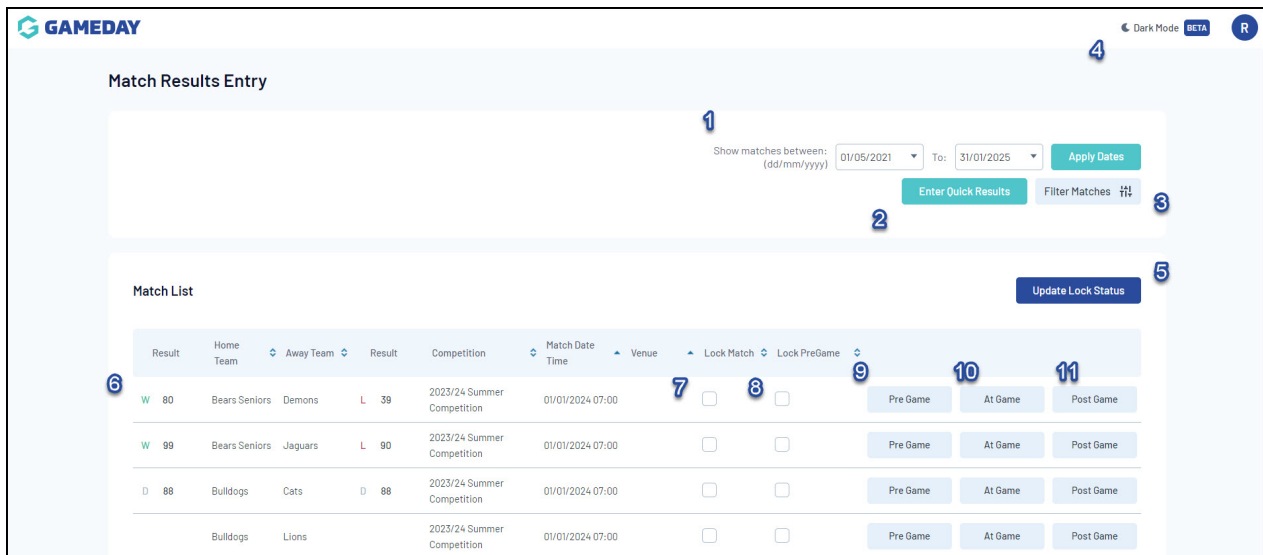
- Player Selection
- Team Sheet Printing
- Official Selection
- Live Scoring
- Team Results
- Team Statistics
- Player Statistics
- Award Votes
- Concussion Reporting
- Match Day Reports

To access the Match Results module menu, click **Competitions** > **MATCH RESULTS** in the left-hand menu:



Match List Actions

You will then land on your Match List, which includes various actions for managing your matches including:



1. Date Filter: Filter the Match List based on a defined date range.

2. Enter Quick Results: Enter a quick result for individual matches.

3. Filter Matches: Filter the Match List by Season, Venue, Match Status, Club and Competition.

4. Dark Mode: Toggle over to Dark Mode display.

5. Update Lock Status: Save any updated Lock Statuses (see 7 & 8 below).

6. Result: See the saved result and final score of the match.

7. Lock Match: Lock the Pre Game, At Game and Post Game screens from being accessed by levels below.

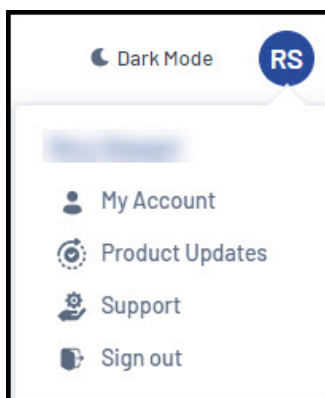
8. Lock PreGame: Lock the Pre Game screen from being accessed by levels below.

9. Pre Game: Select players to the match, generate team sheets and assign officials to the match - [Learn More](#)

10. At Game: Enter results and statistics through the Live Scoring feature - [Learn More](#).

11. Post Game: Enter results and statistics after the match has concluded, submit award votes, record match day or concussion reports - [Learn More](#).

12. Account Menu:



- **My Account:** Allows you to access your Passport account options
- **Product Updates:** Allows you to check recent Product Updates through GameDay Community
- **Support:** Opens our Passport Knowledge Base
- **Log Out**

For more information on processes relevant to **Match Results**, please refer to the **Related Articles** section of this article.
