

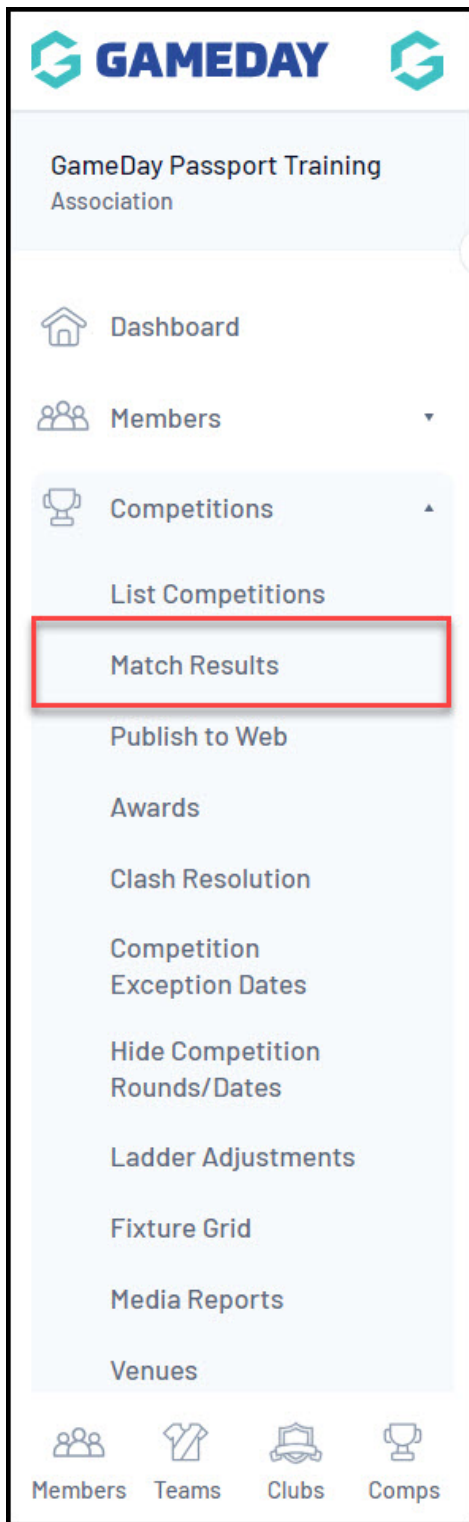
Match Results | Overview

27/08/2025 12:05 pm AEST

GameDay Passport's **Match Results** module provides users at Association, Club or Team level with features to record the preparation and outcome of matches including:

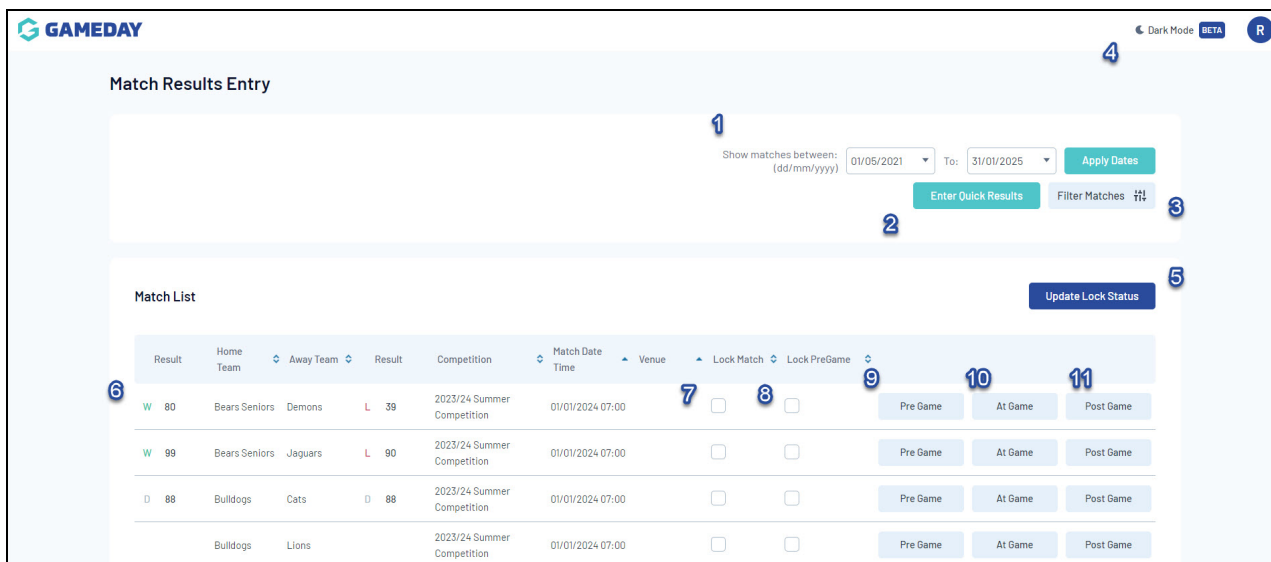
- Player Selection
- Team Sheet Printing
- Official Selection
- Live Scoring
- Team Results
- Team Statistics
- Player Statistics
- Award Votes
- Concussion Reporting
- Match Day Reports

To access the Match Results module menu, click **Competitions > MATCH RESULTS** in the left-hand menu:



Match List Actions

You will then land on your Match List, which includes various actions for managing your matches including:



1. **Date Filter:** Filter the Match List based on a defined date range.

2. **Enter Quick Results:** Enter a quick result for individual matches.

3. **Filter Matches:** Filter the Match List by Season, Venue, Match Status, Club and Competition.

4. **Dark Mode:** Toggle over to Dark Mode display.

5. **Update Lock Status:** Save any updated Lock Statuses (see 7 & 8 below).

6. **Result:** See the saved result and final score of the match.

7. **Lock Match:** Lock the Pre Game, At Game and Post Game screens from being accessed by levels below.

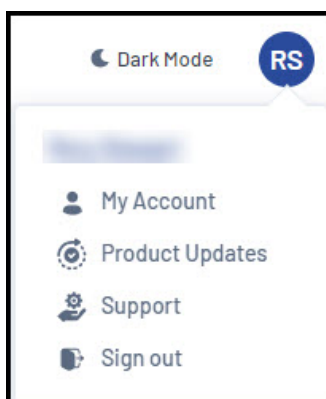
8. **Lock PreGame:** Lock the Pre Game screen from being accessed by levels below.

9. **Pre Game:** Select players to the match, generate team sheets and assign officials to the match - [Learn More](#)

10. **At Game:** Enter results and statistics through the Live Scoring feature - [Learn More](#).

11. **Post Game:** Enter results and statistics after the match has concluded, submit award votes, record match day or concussion reports - [Learn More](#).

12. **Account Menu:**



- **My Account:** Allows you to access your Passport account options
- **Product Updates:** Allows you to check recent Product Updates through GameDay Community

- **Support:** Opens our Passport Knowledge Base
- **Log Out**

For more information on processes relevant to **Match Results**, please refer to the **Related Articles** section of this article.
