How to score a game in Courtside (Elite)

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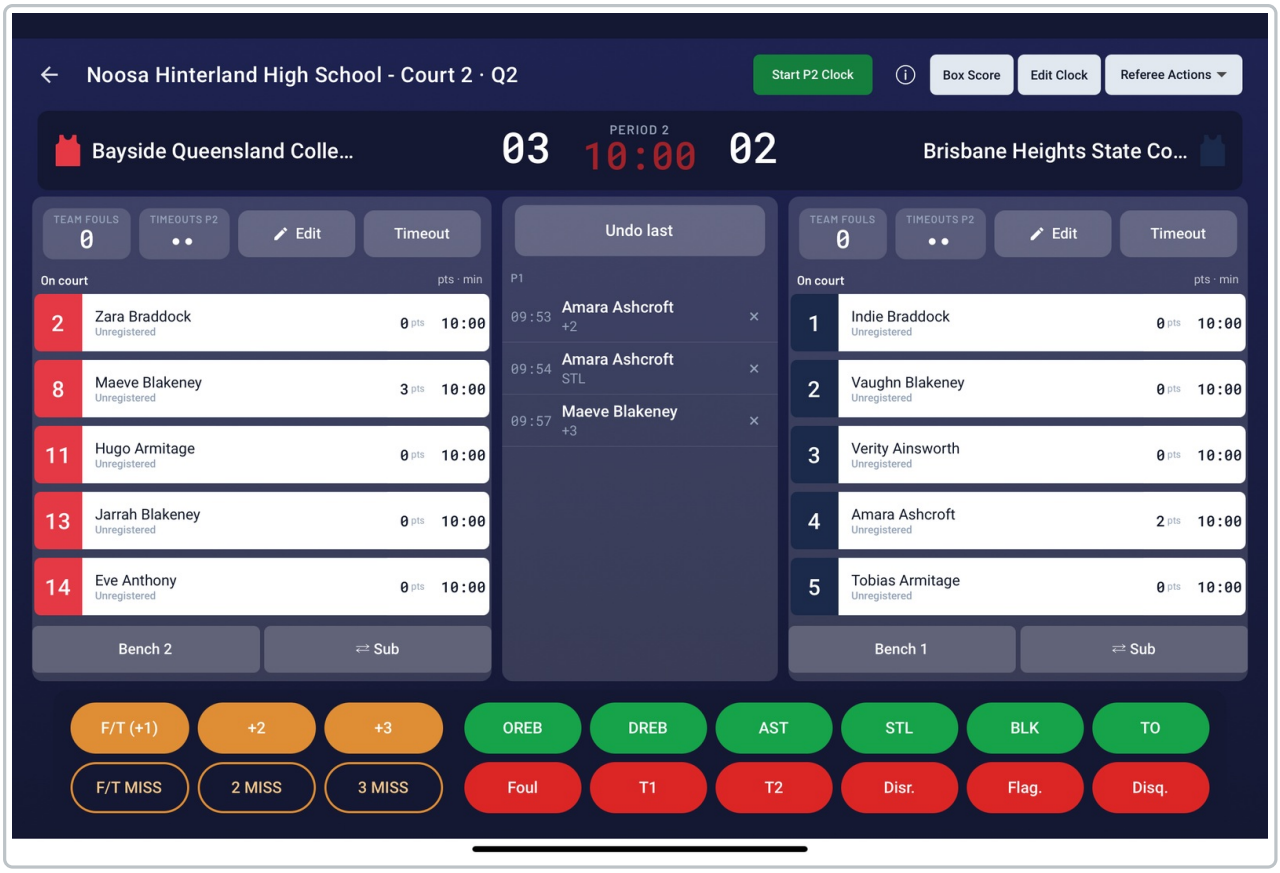
Overview

To record anything in Courtside, tap the player first, then the action. The screenshots in this article show **Courtside Elite**, the full-stats layout used on tablets. Standard games use the same steps with fewer buttons.

Reading the scoring screen



- **Top bar:** The score, the period and the game clock. Under each team are its **Team fouls** and its timeouts left for this period (the dots).
- **On court:** The five players on the floor, with their points and minutes. **Bench** shows how many are sitting out.
- **Game log** (middle): Every action, newest at the top. Tap the× on an entry to delete it.

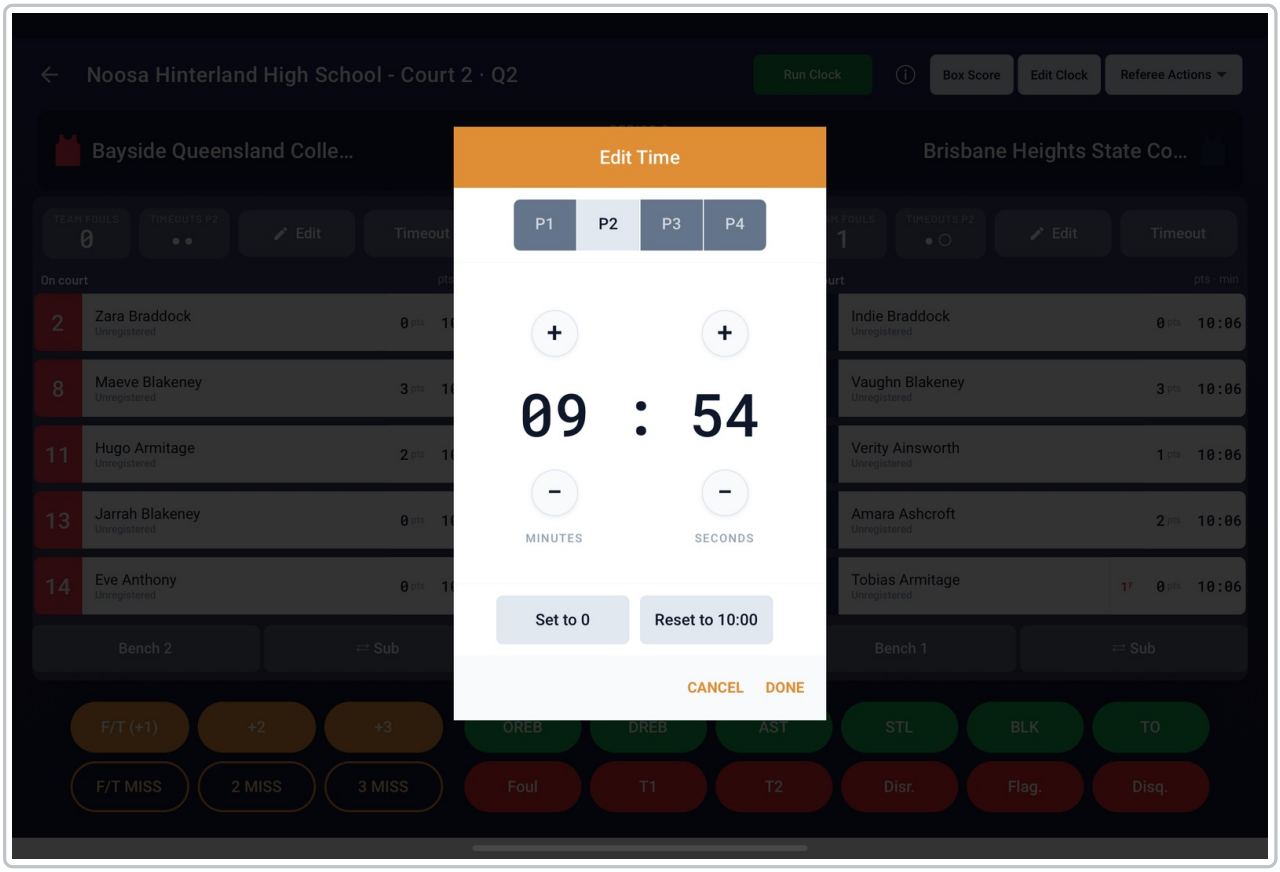
Step-by-Step

Step 1: Run the clock

Tap **START P2 CLOCK** (or **RUN CLOCK**) to start the clock, and tap again to stop it. Points and fouls can be recorded with the clock running or stopped.

Step 2: Edit the clock (if needed)

Tap **EDIT CLOCK** to open **Edit Time**. Pick the period (P1–P4), use **+** and **–** to set the minutes and seconds, then tap **DONE**. **SET TO 0** and **RESET TO 10:00** are shortcuts.



Step 3: Record an action

Tap the player. They are highlighted and the top bar says **Select points or foul to add to player**.

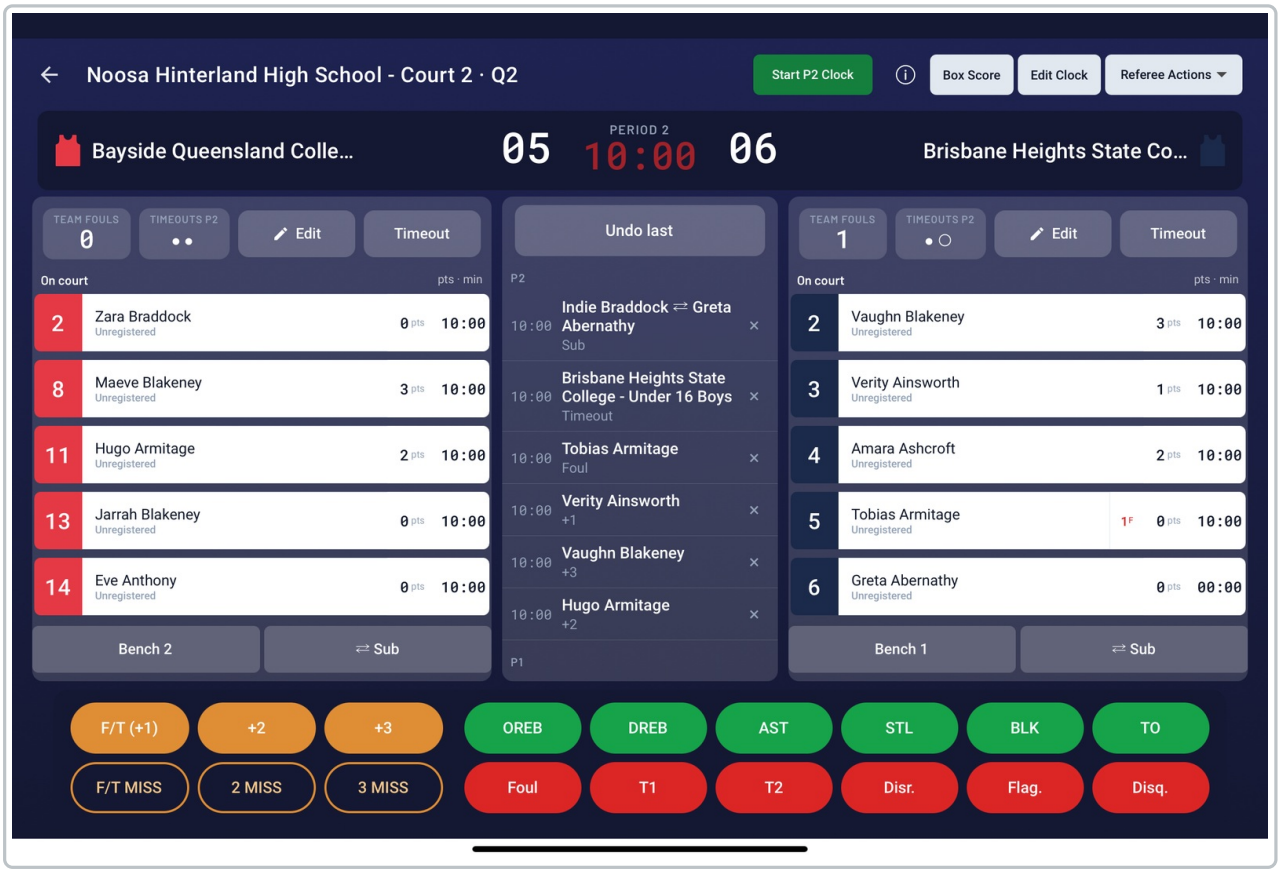
Then tap the action. It appears in the game log and the score updates.

Button	Records	Version
F/T (+1), +2, +3	A made free throw, 2-point or 3-point shot.	
F/T MISS, 2 MISS, 3 MISS	A missed shot	Elite Only
OREB, DREB	Offensive or defensive rebound	Elite Only
AST, STL, BLK, TO	Assist, steal, block, turnover	Elite Only
FOUL	A personal foul	
T1, T2	Technical foul. A coach can only be given a technical foul.	
DISR	Disruptive (unsportsmanlike) foul.	
FLAG	Flagrant foul.	
DISQ	Disqualifying foul	

Note: Once a team's fouls in a period reach the competition's limit, **(Bonus)** shows beside its team fouls.

Step 4: Record timeouts and substitutions

- **TIMEOUT:** Tap the team's **TIMEOUT** button. One dot under that team's timeouts empties.
- **SUB:** Tap the team's **SUB** button, then pick the player coming off and the player going on. Elite games ask for the starting five again at the start of each period.

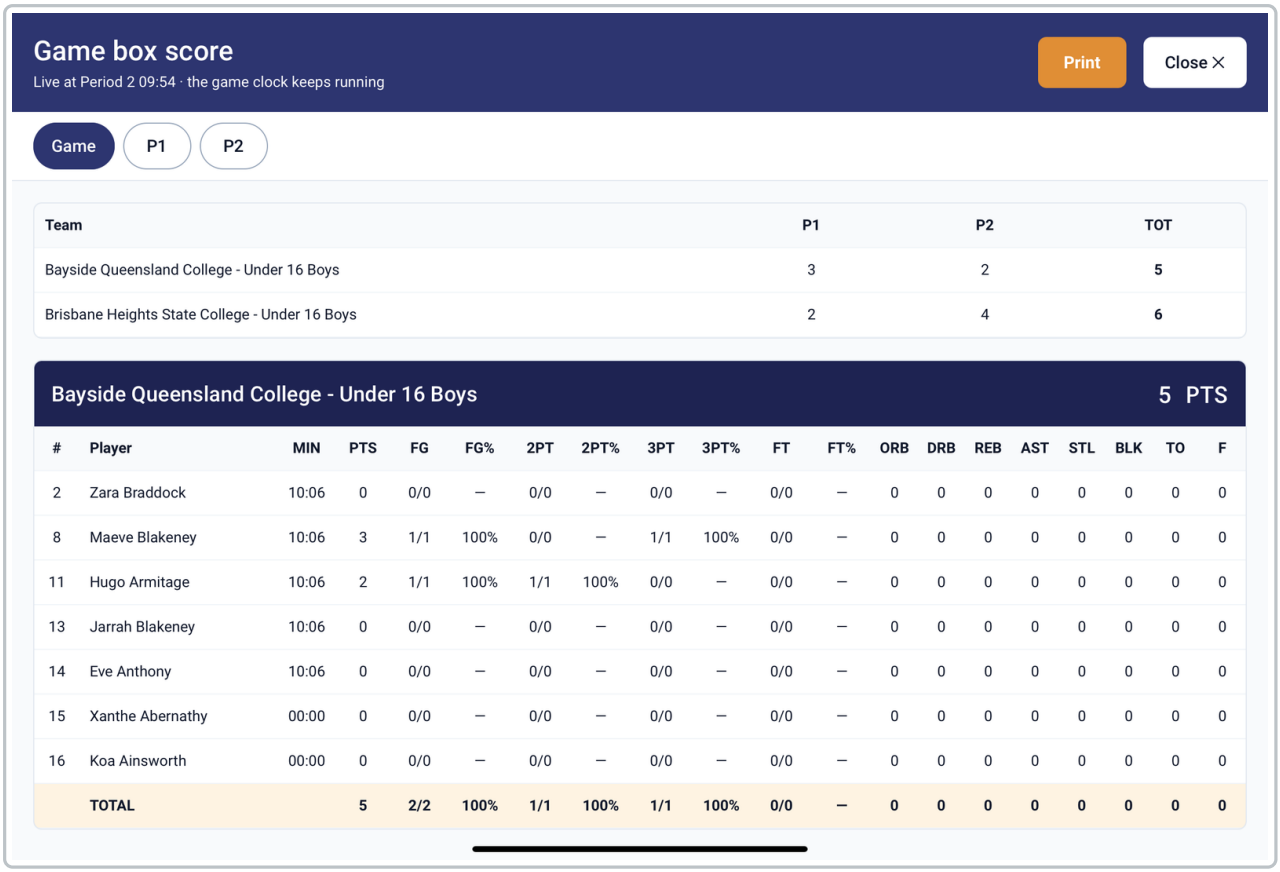


Step 5: Fix a mistake

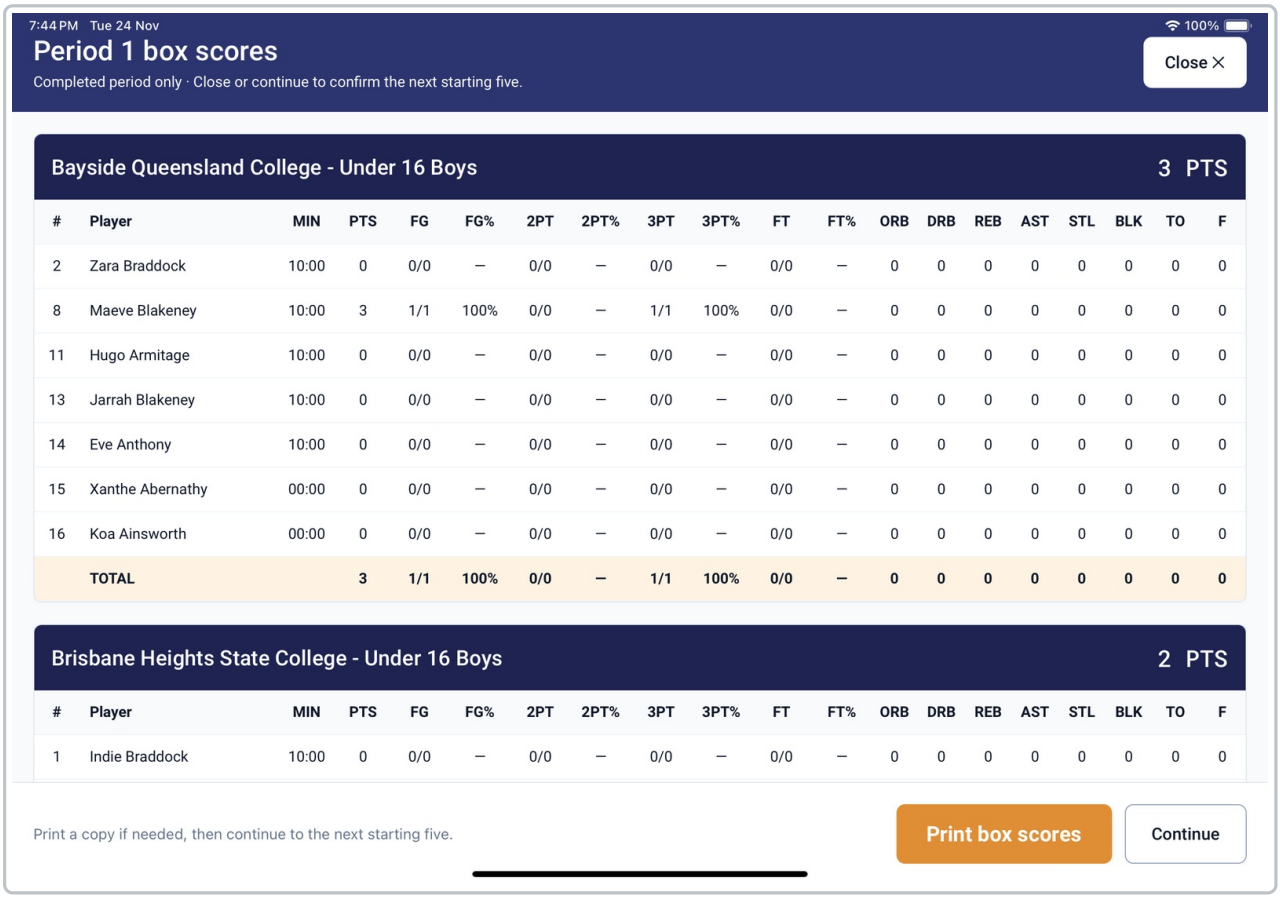
- **UNDO LAST:** Removes the most recent action.
- To remove an older action, tap the **×** beside it in the game log and confirm.
- To fix the clock, use **EDIT CLOCK**.

Step 6: View the box score

Tap **BOX SCORE** to see each player's stats. Use the **Game**, **P1**, **P2** tabs to switch between the whole game and a single period. The clock keeps running while it is open. Tap **PRINT** to send it to a printer.



At the end of each period, Courtside shows that period's box score. Print it if you need a paper copy, then tap **CONTINUE** to pick the next period's starting five.



Note: Elite games need a tablet or a Mac. On a phone, an Elite game opens in standard scoring and Courtside warns that Elite line-ups and stats won't be recorded.

Related Articles

- How to set up teams and players before tip-off in Courtside?
- How to finish a game and confirm the result in Courtside?